# MPR213 200601 SOLUTIONS

# **QUESTION 1**

Teach-in (1p) What you see is what you get. Easiest way

#### Board (6p)

No need to stop production during programing Easier to optimise trajectories To simplify collaboration To program robots from different brands in one system To program different processes in one system More efficient programming Create digital twin of factory Test different layouts/concepts

#### Recommendation (1p)

Motivate which system to use

### **QUESTION 2**

(bold are more important) Sharp suggestions qualify for full points!! Higher quality on welds Higher productivity (robots are faster) Program different brands in one system Reduce health hazard operations from emplyees Reduce manual work labour Documentation Complex assembly breakdown requires virtual planning for MBOM Abstraction level of programming

Batch production is not possible requires effective online calibration (you have to discuss calibration at least)

# QUESTION 3 (9p)

#### 3a - What are the most important challanges for the companies who develop new industrial robots?

Lack of calibration No senses (ear, feel, smell, vision) Reduce cost without loosing quality To reach out to new markets and find new applications of industrial robots Cannot do assembly so well (difficult to automate C-factory) Difficult to robotize machining processes Since the robot itself is only small part of the solution, focus must be to reduce system overall cost to be more competitive.

#### 3b - Explain what is difficult in order to deliver a good quality robot.

To reach high accuracy and stiffness

- Geometic inaccuracies in the fabricated parts in the robot
- Thermal expansion of robot structure
- Dynamic issues due to loads and structural resonance
- System issues due to calibration, sensors, drive train, backlash etc.

# <u>3c - If you were responsible for the development of new industrial robots, in what way would you manage your resources in order to make your company a successful international robot supplier?</u>

Increase the abstraction level of programming, which will require:

- Smarter robots

- Emphasy on sensors and connectibity to IoT

- Machine learning Increase Collaboration Industry 4.0 readiness Virtual Commissioning Develop new architectures

## QUESTION 4 (2p) and QUESTION 5 (3p)

See lecture notes and comments in your exam

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BINPICKING:SUBR; --Subroutines PICKANDPLACE:SUBR(VAR); PICK(VAR); PLACE(VAR); END; FIXTHEOTHERTWOITEMS:SUBR(VAR1,VAR2,VAR3); PICKANDPLACE(VAR1); IGEN:; TESTI(VAR2,1,ITEM2); TESTI(VAR3,1,ITEM3); BRANCH(IGEN); ITEM2:; PICKANDPLACE(VAR2); WAITI(VAR3,1,0); PICKANDPLACE(VAR3); BRANCH(SLUT); ITEM3:; PICKANDPLACE(VAR3); WAITI(VAR2,1,0); PICKANDPLACE(VAR2); SLUT:; END; --MAIN--WAITI(99,1,0); WRITEO(99,0); IGEN:; TESTI(1,1,ITEM1); TESTI(2,1,ITEM2); TESTI(3,1,ITEM3); BRANCH(IGEN); ITEM1:: FIXTHEOTHERTWOITEMS(1,2,3); BRANCH(PALLET); ITEM2:; FIXTHEOTHERTWOITEMS(2,1,3); BRANCH(PALLET); ITEM3:; FIXTHEOTHERTWOITEMS(3,1,2); PALLET:; WRITEO(99,1); END;

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- a)  $T=Rot(z,\theta_1)Trans(x,a)Trans(z,b)Rot(y,\theta_2)Trans(x,d)Rot(x,\theta_3)Trans(x,e) Rot(z,\theta_4)Trans(z,f)$

Note: Other alternatives gives the same result

	$T = \begin{bmatrix} C_1 \\ S_1 \\ 0 \\ 0 \end{bmatrix}$	-S1 C1 0 0	0 0 1 0	ac <sub>1</sub> as <sub>1</sub> b 1	C2 0 - <b>s</b> 2 0	1	$egin{array}{ccc} {\bf s}_2 & 0 \ 0 & 0 \ {\bf c}_2 & 0 \ 0 & 1 \end{array}$	$\begin{bmatrix} 1\\ 0\\ 0\\ 0\\ 0 \end{bmatrix}$	<b>S</b> 3 (	0 S3 C3 0		-S4 C4 0 0	0 0 1 0	0 0 f 1	
	$T = \begin{bmatrix} C_{10} \\ S_{10} \\ -S \\ 0 \end{bmatrix}$	C2 C1 2 0	S (	1S2 1S2 C2 0	aC1 aS1 b 1	C4 C3S4 S3S4 0	-S4 C3C4 S3C4 0	0 -s <sub>3</sub> C <sub>3</sub> 0	d + -fs fc: 1	3					
T =	C1C2C4		S4+S 1-S2C	S <sub>1</sub> S <sub>2</sub> S		S1S2S	3C4-C10 3C4+C1 S2S4+0 0	C3C4- C2S3C	-S1C2S		S1S3+C1S2C3 S1S2C3-C1S3 C2C3 0		•	$+e)+f(s_1s_3+c_1s_2c_3)+ac_1^{-}$ +e)+f(s_1s_2c_3-c_1s_3)+as_1 fc_2c_3-s_2(d+e)+b 1 .	

 NO – not for a 6DOF target position. The construction and workspace limits the robot so that it is impossible to reach a position in more than one way. If the target only includes a point (X,Y,Z) then we would have a degenerate robot. MPR213 200601 SOLUTIONS

8 Solution:

a) With the new TCP:

	Γ <sup>Ϲ</sup> θϹβ	- <b>S</b> 0	CθSβ	хс <sub>θ1</sub> [1	0	0	p]	<b>ΓC</b> θ <b>C</b> β	- <b>S</b> 0	Ϲθៜβ	$\begin{array}{c} pc_{\theta}c_{\beta}+xc_{\theta}\\ ps_{\theta}c_{\beta}+xs_{\theta}\\ z\text{-}ps_{\beta}\\ 1 \end{array}$
т —	SθCβ	Cθ	SθSβ	xs <sub>θ</sub>   0	1	0	0	SθCβ	<b>C</b> θ	SθSβ	psθcβ+xsθ
1 —	<b>-S</b> β	0	<b>C</b> β	z   0	0	1	0	<b>-S</b> β	0	<b>C</b> β	z-ps <sub>β</sub>
	Γ0	0	0	1 J [0	0	0	1	LΟ	0	0	1

The translation is described by the last column and the rotation vector for joint 4 is described by the second column. The complete reorientation is:

 $\omega = \dot{\theta} \mathbf{e}_{\mathbf{z}} + \dot{\beta} \mathbf{e}_{\mathbf{4}} = \dot{\theta} \mathbf{e}_{\mathbf{z}} \cdot \dot{\beta} \mathbf{s}_{\theta} \mathbf{e}_{\mathbf{x}} + \dot{\beta} \mathbf{C}_{\theta} \mathbf{e}_{\mathbf{y}}$ 

Matching these components in the Jacobian together with the partial derivatives for the translation gives:

	-p <b>s</b> θ <b>c</b> β - <b>xs</b> θ	Cθ	0	-p <b>c</b> θsβ]
	р <b>с</b> ө <b>с</b> β + х <b>с</b> ө	Cθ Sθ	0	-psθsβ
I —	0	0	1	-pc <sub>β</sub>
) —	0	0	0	- <b>S</b> θ
	0	0	0	Cθ
	L 1	0	0	0 ]

b) The robot is fixed with  $\theta=0 \Rightarrow \dot{\theta}=0$  and no reorientation about x and z will let us delete the first column + row 4 and 6 (only zeros in row 2) resulting in:

$$J = \begin{bmatrix} 1 & 0 & -ps_{\beta} \\ 0 & 1 & -pc_{\beta} \\ 0 & 0 & 1 \end{bmatrix}$$

The determinant = 1 so **no singularities**. The inverse is  $J^{-1}$ :

 $J^{-1} = \begin{bmatrix} 1 & 0 & ps_{\beta} \\ 0 & 1 & pc_{\beta} \\ 0 & 0 & 1 \end{bmatrix} \Longrightarrow \begin{bmatrix} \dot{x} \\ \dot{z} \\ \dot{\beta} \end{bmatrix} = \begin{bmatrix} 1 & 0 & ps_{\beta} \\ 0 & 1 & pc_{\beta} \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{p}_{x} \\ \dot{p}_{z} \\ \omega_{y} \end{bmatrix} \text{ and } \dot{p}_{x} = \dot{p}_{z} = 0 \text{ so we will have:}$ 

$$\begin{bmatrix} \dot{x} \\ \dot{z} \\ \dot{\beta} \end{bmatrix} = \begin{bmatrix} 1 & 0 & ps_{\beta} \\ 0 & 1 & pc_{\beta} \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ \omega_{y} \end{bmatrix} = \begin{bmatrix} \omega_{y} ps_{\beta} \\ \omega_{y} pc_{\beta} \\ \omega_{y} \end{bmatrix}$$